Vvzela Kook
(b.1990, lives and works in Hong Kong)

Vvzela Kook is a new media artist who mainly works in audiovisual mediums, including performance, theatre, computer graphics and drawing. Kook's video works combine technology with her artistic practice to reproduce and convert urban cityscapes into an integrated virtual experience, guiding the audience on a cybernetic journey. The condensed textures in her works connect with multiple sensual levels in our perception and reintroduce the unexplored potential of video as a medium.The narrative plays an important role in her work, the transmedia storytelling is part of the artistic concept. Especially the mixing of delicate drawings, 3D printing and video game optics in her videos show the wide range of media and materials the artist uses to visually translate her research-based projects.

Kook has participated and shown her works in C-Lab Taipei (2019), MoCA Taipei (2019), Asia Society Hong Kong Centre (2019), Tai Kwun (2019), Microwave International Media Festival in Hong Kong (2018, 2016), PuSh Performing Art Festival in Vancouver(2017), Centre for Heritage Arts and Textile (2017), K11 Shanghai (2016), Hong Kong Arts Festival (2015), and "89+"program (2012) co-curated by Hans Ulrich Obrist and Simon Castets.

Artist website: vvzela.co
*From Sep 2019, the artist uses 曲淵澈 as official Chinese Artist name.

曲淵澈
(b.1990, 生活工作於香港)
新媒體藝術家曲淵澈, 主要以聲音視覺作為創作媒介, 包括聲音視覺現場演出, 劇場, 電腦動畫與繪畫。她的作品結合現場演出, 探索與當代表演類型, 如舞蹈, 編舞, 與計算機生成藝術之間共存的可能性。她的視覺作品結合了技術與她的藝術實踐, 以再現和轉換城市景觀為一個集成的虛擬體驗, 引導觀眾在符控流域旅行。作品當中的多重的紋理與我們感知的多個感官相連, 重新介紹視頻作為一種媒介的潛力。她的作品注重敘事性, 跨媒介的敘事手法是藝術家表達觀念的重要方式。尤其是混合出現的圖紙, 3D打印物件與計算機遊戲美學的視頻作品, 顯示了藝術家運用的多種媒介與材料來視覺化她的研究型作品。

她的作品曾經展出於空總當代文化試驗場（2019, 台北當代藝術館 (2019), 亞洲協會香港中心（2019), 香港大館(2019), 香港微波國際新媒體藝術節(2018, 2016), 溫哥華PuSh表演藝術節(2017), 六廠紡織文化藝術館 (2017), 香港藝術節(2015), 中國聲音藝術大展(2013), 德國Friszchelle藝術節, 杜塞爾多夫藝術節(2012)與 Hans Ulrich Obrist 與 Simon Castets 共同策劃的"89+"計劃(2012)。